

- Name
- 1st Group/Section
- Date started
- 2nd Group/Section
- Date started
- Modules completed (date and ES(L)/V)/DESC initials):
- A – Prepare for Take Off!
- B – Taking the Lead!
- C – That’s the Way to do it!
- D – Kids behaving Badly!
- E – Game On!
- F – Special People
- G – Programme Plans
- H – Programme Plans Plus
- I – What Did They Say?
- J – Awards and Badges
- K – First Aid Master Class

- Mission completed (date)
- Signed (BSJ/CSJ/SL/SSI)
- **MISSION 1** –
- 1. Plan and run three indoor meetings for the Section with which you are working.
 - Each meeting must come from a different Programme Zone and should contribute towards the badge work of the Section.
 - Use elements from the Programme Plans and Programme Plans Plus modules to help you.
- 2. Report back to your Explorer Scout Leader (Young Leader) or Young Leaders’ Unit
- Mission completed (date)
- Signed (BSJ/CSJ/SL/SSI)
- **MISSION 2** –
- 1. Plan and run three outdoor activities in the Section that you are working with.
 - Be original! Use a new method to deliver the activities
 - Use elements from the Programme Plans and Programme Plans Plus modules to help you.
- 2. Create a way to record the badge work covered during your three mission activities.
- 3. Report back to your Explorer Scout Leader (Young Leader) or Young Leaders’ Unit
- Mission completed (date)
- Signed (BSJ/CSJ/SL/SSI)

- Mission completed (date)
- Signed (BSJ/CSJ/SL/SSI)
- **MISSION 3** –
- 1. Plan and run three meetings of the Sectional Forum. This may include:
 - Running the meeting
 - Attributes from
 - Prepare for Take Off!
 - Taking the Lead! and
 - What Did They Say?
 - Organising for someone to take notes/minutes/points of action
 - Setting the agenda
 - Deciding who should attend, and inviting them
 - Make everyone feel involved and valued for his or her contribution
- 2. Take appropriate action based on the decisions made at these meetings. Draw up a plan for each action, including:
 - A description of the job to be undertaken
 - The tasks involved
 - Timescale
 - Details of support required
 - What the described outcomes are
- 3. Report back to your Explorer Scout Leader (Young Leader) or Young Leaders’ Unit. Include your record from point two (above)
- Mission completed (date)
- Signed (BSJ/CSJ/SL/SSI)

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- **MISSION 4** –
- 1. Take responsibility for part of the organisation and running the Section in which you are working. This will include:
 - Taking responsibility for planning the programme
 - Delivering the content of a Challenge or Activity Badge
 - Taking responsibility for record keeping in the Section
- 2. Plan and lead a planning meeting, including:
 - Working with the Section Leader to integrate your sessions into the overall programme
 - Covering all the Programme Zones
 - Delivering a wide range of indoor and outdoor activities
- 3. Report back to your Explorer Scout Leader (Young Leader) or Young Leaders’ Unit. Include your record from point two (above)
- Mission completed (date)
- Signed (BSJ/CSJ/SL/SSI)
- When you have completed the whole of the Young Leaders’ Scheme – all 11 modules and 4 missions – you will be awarded the Young Leader’s belt buckle.
- Belt buckle awarded (date)
- Signed (ES(L)/V)/DESC)

– **YOUNG PEOPLE FIRST** –

A code of good practice for Young Leaders in Scouting.

Guidance for Young Leaders

It is the policy of The Scout Association to safeguard the welfare of all members by protecting them from physical, sexual and emotional harm.

What happens if...?

If you suspect a young person is being abused:

1. Immediately tell an adult leader
2. Make a note of the facts as you know them and give the information to the same leader

If a young person tells you about abuse by someone else:

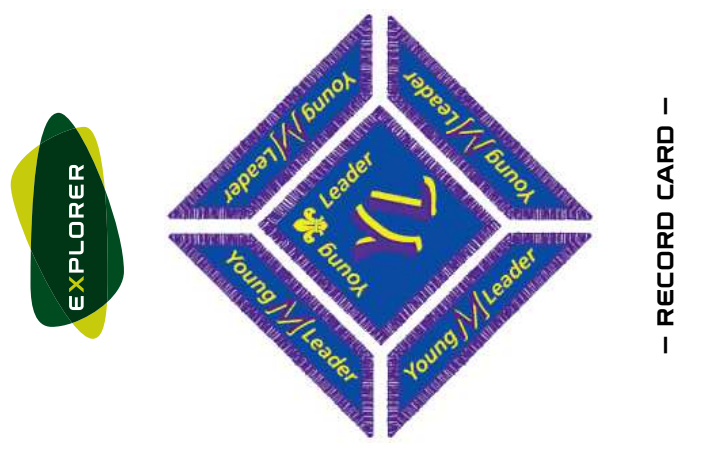
1. Allow the young person to talk without interruption – just accept what is said
2. Tell the young person that you treat what has been said seriously but that you must pass it on to an adult leader
3. Follow steps 1–2 above as if you suspect a young person is being abused

If you receive a complaint about anyone or about yourself:

1. Immediately tell an adult leader
2. Make a note of the facts as you know them and give the information to the same leader

Always pass on information to an adult leader; do not investigate.

Do put the Young People First guidance into practice



The Explorer logo is a green and yellow oval with the word 'EXPLORER' in white. The Young Leader diamond is a blue diamond with a yellow border, containing the text 'Young Leader' and 'Young Leader' on the sides, and a yellow 'Y' in the center.

– **RECORD CARD** –

– **YOUNG LEADERS' SCHEME** –

Young Leaders are Explorer Scouts who choose to devote a large proportion of their time in Scouting to service in another section. If you are a member of the Scout Association aged between 14 and 18 and you work in a Beaver Scout Colony, Cub Scout Pack or Scout Troop then you are a Young Leader and you must register with your district's Young Leaders' Unit.

The Young Leaders' Scheme will help you to develop and grow as an individual. It will allow you to make a valuable contribution to your community and give service to others. The scheme can also help you fulfil the service elements of the Chief Scout's Awards, The Queen's Scout Award and the Duke of Edinburgh's Awards.

Use this card to record your involvement with the Young Leaders' Scheme. Remember, when completing the missions, you should:

- Use the information from the Young Leaders' Scheme modules you have completed
- Not be afraid to ask for help and support
- Have fun!

On completion of each mission you should report back to your Explorer Scout Leader (Young Leader) or Young Leaders' Unit using the evaluation techniques you have learned, and ask yourself:

- What have I done?
- Why did I do it?
- What did I want to achieve?
- What did the Section members get from it?
- What did I learn from it?
- What would I do differently next time?

- Use the information from the Young Leaders' Scheme modules you have completed
- Not be afraid to ask for help and support
- Have fun!

Don't get involved with physical contact games with young people – even if you are running them

Don't make sexual or racial remarks or gestures, even in fun.

Don't rely on just your good name to protect you from these types of allegations – actively follow this code

Don't believe "it could never happen to me"

Do respect everyone's right to personal privacy

Do have separate sleeping arrangements for young people, Young Leaders and adults

Do provide equal opportunity for young people to talk about their worries

Do encourage everyone to talk freely about attitudes or behaviour they don't like

Do avoid situations that could affect relationships within the group (e.g. a relationship between a Young Leader and a youth member)

Do steer clear of attention seeking behaviour (e.g. tantrums, crushes etc.)

Do remember that others might misunderstand your actions, however well intentioned

Do remember to be very sensitive when dealing with issues like bullying, bereavement or abuse

Don't allow abusive activities like initiation ceremonies, ridiculing, bullying, racism, sexism etc

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Don't believe "it could never happen to me"